Setting up Environment for Web Development

1. Atom
   1. Packages
2. Javascript packages
3. Bootstrap
4. Node.js: <https://nodejs.org/en/download/>
5. Responsive Images:
   1. ImageMagik
      1. <http://www.imagemagick.org/>
      2. Simple Mac Tricks: <http://cactuslab.com/imagemagick/>
   2. Grunt
      1. Getting started: <http://gruntjs.com/getting-started>
      2. Grunt for people: <http://24ways.org/2013/grunt-is-not-weird-and-hard/>
      3. Mutil-resolution images: <http://addyosmani.com/blog/generate-multi-resolution-images-for-srcset-with-grunt/>
      4. Grunt plugin: <https://github.com/andismith/grunt-responsive-images>
   3. Image Processing Tools
      1. ImageOptim (Mac-only): <http://imageoptim.com/>
      2. Trimage: <http://trimage.org/>
      3. ImageAlpha: <https://github.com/pornel/ImageAlpha>